

CONDENSED RULES FOR KYOKUSHIN FULL-CONTACT TOURNAMENTS

A bout and extension shall last three minutes. *Although time is limited, the Chief Judge may allow extra time.*

EXTENSIONS (ENCHOSEN)

1. When a decision cannot be reached by the match officials, a draw is declared and an extension declared.
2. One extension is permitted, except in the case of the final. In which two extensions will be permitted.
3. At the end of the extension/s, each judge must declare for a win to one of the fighters.

BOUITS: The result of a bout shall be determined by a contestant scoring:

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| 4. Ippon (full point) | 2. Two waza-ari (half points) | 3. By obtaining a kiken |
| 5. By Shikkaku | 5. By Hantei (decision) | |

FULL POINT VICTORY:

6. Excluding the techniques listed as fouls, a thrust, or kick that downs an opponent for more than three seconds or results in the opponents loss of will or ability to fight for more than three seconds, scores a full point and victory.
7. Two waza-ari (half points) shall equal one full point (Ippon) and wins the bout.

HALF POINT SCORE:

8. Excluding the techniques listed as fouls, a thrust or kick that downs an opponent for less than three seconds or results in the opponents loss of will or ability to fight for less than three seconds a half point will be declared.
9. 3. Excluding the techniques listed as fouls, a thrust or kick, including foot sweeps and followed up immediately with a well focused, but non-contact downward punch (gedan tsuki) a half point is declared.

COMMENTARY: If a competitor breaks off fighting due to a legal hit, and returns to the starting spot without the referee calling "YAME" a waza-ari may be awarded.

VICTORY BY DECISION (HANTEI):

10. When no full-point victory has been declared, victory is awarded by decision
11. When three or more match officials award the bout to the same competitor, that competitor shall be declared the winner. In all other cases draw shall be declared
12. If there is no score and one competitor has had a genten, victory is awarded to the other competitor.
13. If a competitor has scored a waza-ari, but the same competitor has had a genten, the judges "MAY" declare victory to the competitor who has scored the waza-ari. In this situation, the judges must decide if the foul resulted in the competitor having sufficient advantage from the foul, to obtain a waza-ari.
14. If "both" competitors have scored a waza-ari, but one competitor has had a genten awarded against him/her. The judges shall award victory to the other competitor.

FOULS:

15. Touching the opponents face or head even lightly with any part of the arm.
16. Groin kicks (kin geri)
17. Head thrusts (atama-tsuki)
18. attacking an opponent whilst the opponent is on the floor (except for HALF POINT SCORE: item 4)
19. Attacking the opponents back whilst the opponent's back is turned toward his/her opponent. This does not extend to a technique commenced prior to the opponent executing a turning techniques
20. Holding, pushing or shoving with fist or open hands.
21. Any technique that the referee may regard as foul or unfair or not in the spirit of the tournament.

DISQUALIFICATION:

22. Any contestant who fails to obey the referee's instruction during the bout.
23. Contestants who are late or who fail to appear for a bout
24. Contestant/s who remain facing each other, or do not, or are not prepared for to engage in fighting for more than 30 seconds, will be regarded as lacking the will to fight and shall be disqualified.

The following penalties shall apply and points awarded:

24. PRIVATE WARNING: No penalties shall apply
CHUI: Official warning
GENTEN: Foul (Minus half point)
SHIKKAKU: Disqualification

NOTE:
Two Chui = Genten
Two genten = Shikkaku

Children's Padded Contact Rules:

26. If any child is in pain, in trouble or outclassed, the bout will be awarded to the other fighter.
27. If a fighter (the child) is knocked down with a legal technique, excluding a slip or a sweep, constitutes an "Ippon" and wins the bout.
28. There are no direct frontal attacks to the face with either a kick, with a fist, open hand or arm technique
29. Jodan Mawashi geri can only touch (no hard contact) the head guard, if unblocked, the fight stops and a wazari is awarded
30. Two Jodan Mawashi geri wazari constitutes an "Ippon and wins the bout.

Low kicks:

31. Only slight or touch contact can be used when executing a low kick and on the outside of the leg only